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Abstract

In this poster, we derive a method of approximating the square root of two. We do this by constructing a geometric figure that has inscribed circles lying across the diagonal of a square. By adding the radii of these circles, we can find the length of the diagonal, which will be the square root of two if the square had side length one. This project uses trigonometry, recursion, the binomial theorem, and a lot of algebra to arrive at the following equation:

 $\sqrt{2} = \lim_{x \to \infty} \frac{-3 + 6\sum_{j=0}^{x} \sum_{i=2j}^{2x+1} \binom{i}{2j} 8^{j} 3^{i-2j}}{3 + 4\sum_{j=0}^{x} \sum_{i=2j+1}^{2x+1} \binom{i}{2j+1} 8^{j} 3^{i-2j}}$

We find that the formula gives an approximation that is about 3 decimal places more precise for every iteration of this sequence. While other methods exist for calculating square roots more efficiently, geometric methods such as these are scarcely found and can apply to other problems. Specifically, these methods have potential applications in finding square roots generally, approximating pi, and describing other irrational numbers. Although space filling techniques have been used to find values, this method may be better as it uses circles. Additionally, it should be noted that this function has some properties which may lead to fast calculations using a program with optimizations. Namely, the 8s can be solved using bit manipulation and constructing Pascal's triangle through recursion can eliminate the use of factorials.

Introduction

Efficient algorithms for computing square roots are essential for various applications, including numerical simulations, graphics rendering, cryptography, and signal processing. As such, there are many methods that have be discovered to approximate these numbers quickly and accurately. We do just this by claiming that the diagonal is approximated by diameters of the circles lying on it as seen in **Figure 2**. By solving for the radii of each circle and adding them up, we approach the length of the diagonal. The following is a demonstration of how this method arrived at the equation listed above.

Methods

To now find the radii, we noticed that the radius of the original circle is equal to the sum of the vertical magnitudes of the circles' diameter along the diagonal and the final unknown circle's radius, as seen in **Figure 3**. Using some algebra and induction we find the value of the radii of the preceding circles. Combining this with the equation in Figure 5, we get Figure 6. From here we have the issue of defining the root with itself, but this can be resolved by grouping all terms that have square roots on one side as seen in **Figure 7**. A general equation then arises through categorizing the terms with Pascal's Triangle as is seen in **Figure 8**. Putting this all together we arrive at **Figure 9**.

When Life Gives You Circles: Calculating the Square Root of Two Isaiah Mellace, Joshua Kroeker





 $\sqrt{2} \approx r_0 + 2r_1 + 2r_2 \dots$

Assuming the square has a side length of 2

1 1

1 2 1

1 3 3 1

4 6 4 1

1 5 10 10 5 1

$$\sum_{n=0}^{x} (3 - 2\sqrt{2})^n =$$

 $\sum_{j=0}^{x} \sum_{i=2j}^{2x+1} \binom{i}{2j} (-2\sqrt{2})^{2j} 3^{i-2j} + \sum_{j=0}^{x} \sum_{i=2j+1}^{2x+1} \binom{i}{2j+1} (-2\sqrt{2})^{2j+1} 3^{i-(2j+1)}$

Figure 8. Grouping terms using the binomial theorem

$$\sum_{i=2j}^{2x+1} \binom{i}{2j} 8^{j} 3^{i-2j}$$

$$x+1 \binom{i}{2j+1} 8^{j} 3^{i-2j}$$

$$x+1 \binom{i}{2j+1} 8^{j} 3^{i-2j}$$
If the square root of two

$ \begin{array}{c} r_0 = mr_0 + mr_1 + r_1 \\ \mbox{Finding} \ r_1 & r_1 = r_0 \frac{1-m}{1+m} \end{array} \end{array} $
$ \begin{array}{c} r_{0}=mr_{0}+2mr_{1}+mr_{2}+r_{2} \\ r_{2}=r_{0}\dfrac{1-m-2mr_{1}}{1+m} \\ \mbox{Finding}r_{2} \\ r_{2}=r_{0}\left(\dfrac{1-m}{1+m}\right)^{2} \end{array} $
Generally,
$r_n = r_{n-1} \left(\frac{1-m}{1+m} \right)$
$r_n = r_0 \left(\frac{1-m}{1+m}\right)^n$
Figure 4. Solving for the radius





Figure 7. An example of grouping the roots

Note: -1 is present because the sequence starts from n = 0 instead of n = 1

 $\sqrt{2} = \lim_{x \to \infty} 1 + 2\left(-1 + \sum_{j=0}^{x} \sum_{i=2j}^{2x+1} \binom{i}{2j} (-2\sqrt{2})^{2j} 3^{i-2j} + \sum_{j=0}^{x} \sum_{i=2j+1}^{2x+1} \binom{i}{2j+1} (-2\sqrt{2})^{2j+1} 3^{i-(2j+1)}\right)$ $\sqrt{2}\left(1 - \frac{4}{3}\lim_{x \to \infty} \sum_{i=0}^{x} \sum_{j=2}^{2x+1} \binom{i}{2j+1} 8^{j} 3^{i-2j}\right) = -1 + 2\lim_{x \to \infty} \sum_{i=0}^{x} \sum_{j=2}^{2x+1} \binom{i}{2j} 8^{j} 3^{i-2j}$ $\sqrt{2} = \lim_{x \to \infty} \frac{-3 + 6\sum_{j=0}^{x} \sum_{i=2j}^{2x+1} \binom{i}{2j} 8^{j} 3^{i-2j}}{3 + 4\sum_{j=0}^{x} \sum_{i=2j+1}^{2x+1} \binom{i}{2j+1} 8^{j} 3^{i-2j}}$

Figure 9. The Final Form



Results

Results:

While the final function is written mathematically, it would be far more efficient to go back to **Figure 8** and implement the idea into a computer program. Nonetheless, upon writing the function into Mathematica, some fascinating features were discovered with the algorithm:

Let the function be defined as $f(x) = \frac{-3+6\sum_{j=0}^{x}\sum_{i=2j}^{2x+1}\binom{i}{2j}8^{j}3^{i-2j}}{3+4\sum_{j=0}^{x}\sum_{i=2j+1}^{2x+1}\binom{i}{2j+1}8^{j}3^{i-2j}}$

1. Error

To find how much more precise a function is from term to term you simply find the error from one term then divide it by the error from the next

$$E(x) = \frac{\sqrt{2} - f(x)}{\sqrt{2} - f(x+1)}$$

. Upon evaluating log₁₀ 115

aluating $\log_{10} 1154$ we discover that the This function approaches 1154. Upon function is about 3.062205809 more digits precise every iteration

2. Actual Values

While the previous number is just found analytically, it is necessary to check through to see if results look that way. For the value of x = 1000, f(x) produces

23743113253225498184180842578240465856544099342713407000762486272as a numerator and

587069705461232594206523566650956011760293128518461030965551633535566149250635499497511366945775191589

as a denominator; Which produces an error of 8.900372405... $\cdot 10^{-3065}$. Not bad!

Note: The initial values of this sequence gave approximations that were about 4 more decimal places precise each iteration for some fascinating reason.

Future Work

- Generalizing this method to find any square root function.
- Experiment with various configurations of shapes to approximate transcendental numbers*
- Find a more rapidly converging sequence by using a "tighter" fit such as a rotated ellipse in this square.
- Calculating the square root of two to millions of digits
- Expand the method to multiple dimensions (Spheres and Cubes)

*There is a fair chance this cannot be done as transcendental numbers cannot be constructed with algebraic numbers alone